



Teacher Training Catalogue
ERASMUS+ Mobility

2024-2027

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*European Training and Research Association
for a Cooperation Key to Business*

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INTRODUCTION

EU-Track is a Research and Development association composed of highly qualified experts with different backgrounds and more than 15 years of professional experience. The strength of our Scientific Committee stands in the multidisciplinary approach combining academic-scientific expertise with business skills for real development towards innovation.

Educational and training activities were designed and developed based on European and National strategic priorities. Every course includes a theoretical part, aiming to improve knowledge on the topic selected, and practical exercises to favour learning and results achievement.

All the activities will be arranged at EU-Track - *European Training and Research Association for a Cooperation Key to business*, Viale Europa, 95 – 04019 – Terracina (LT).

Please, find enclosed in this document, you have [the application form and the general terms of the learning agreement](#).

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Brief notes on Terracina



Situated halfway between the most significant metropolitan areas of Centre-South, Rome, and Naples. It enjoys the advantage of an important geographical position as it is wet by the Tyrrhenian Sea and, at the same time, sheltered by the Ausoni, Lepini and Aurunci mountains. This allows having a mild climate throughout the year, making it a beautiful touristic destination.

The coasts are different, but the Eastern beach is characterised by cliffs breaking the sea waves, distributing the flavour of saltwater in the air. In contrast, the west beach is characterised by fine golden sand called the "Rene" possessing the characteristics of the dunes of the Savoy coast.

Looking at the sea, you can admire islands such as Ponza, Ventotene, Palmarola, Zanon, S. Stefano that, by the nature of their rocks, give the sea colours ranging from white to red, from green to black.

You can still admire the remains of the ancient Via Appia, which departed from Rome and crossed the mountain since the Palude Pontina, whose draining was completed by Mussolini, prevented any connection with Rome.



Terracina, due to the variety of coasts, the presence of the sea and the place called "valle", is famous not only for the wine *Moscato* but also for the cultivation of strawberries and bluefish.

To visit these places, decanted by Homer as the destination of Aeneas and Ulysses, will immerse you in the magical atmosphere of the *Sorceress Circe*.



From "Goethe's Travels in Italy" by Goethe (p. 171): "*We congratulated ourselves at the sight of it (Terracina) then we caught a view of the sea beyond. Immediately afterwards, the other side of the mountain city presented to our eye vegetation quite new to us. The Indian figs were pushing their large fleshy leaves amidst the grey-green of dwarf myrtles, the yellowish-green of the pomegranate, and the pale green of the olive. As we passed along, we noticed both flowers and shrubs quite new to us*".

1 COURSE - Mastering Project Success: Crafting Effective Proposals and Designing Activities with Project Cycle Management

Course code: PCM-IT (in Italian), PCM-EN (in English)

Introduction

This training is for principals, teachers, and professionals to enhance skills in designing and managing European-focused projects. Acquire know-how for competitive proposals through theoretical insights, simulations, and practical exercises. Elevate teaching quality and organisational competitiveness at national and European levels.

Description

This specialised training is addressed to principals, school teachers, and professionals. It delves into key European Programmes, providing opportunities for schools, universities and different organisations, guiding participants in constructing impactful project proposals through needs analysis. Explore mobility projects and cooperation partnerships by gaining knowledge on 'Qualitative and Quantitative Indicators with Quality Monitoring and Evaluation.'

Designed to improve knowledge and skills, this course empowers participants to enhance the European dimension within their organisations. By harnessing new perspectives from the European Commission, staff improvement catalyses teaching and learning quality within school systems or other institutions. Moreover, it positions organisations for heightened competitiveness on both national and European fronts.

Our training methodology is strategically structured to facilitate the acquisition of practical know-how. Participants develop skills in designing, writing, and managing competitive proposals through a blend of theoretical insights, simulations, and hands-on exercises to empower them with effective project leadership and management in the European and International context.

Target group

- School teachers
- Headmasters
- Professionals

Participants (max): n.10

Duration

The course duration is 6 days (n. 5 hours/per day from Monday to Saturday).

Learning Objectives

1. Strategic Program Alignment:

- Understand European Program objectives and priorities to align project proposals strategically.

2. Funding Line Selection:

- Develop the ability to choose appropriate funding lines, ensuring optimal alignment with project goals.

3. Documentation Proficiency:

- Master official documentation and application form completion for efficient proposal submission.

4. Consortium Building and Partnership:

- Learn to identify partners, organise consortiums, and foster collaborations for successful project implementation.

5. Resource Utilisation and Tool Proficiency:

- Efficiently utilise resources and tools for effective project development.
- Identification of real needs and defining the project idea
- Determination and definition of the proposal outcomes;
- Bringing a good idea into a project.

6. Project Planning and Evaluation:

- Acquire skills to transform ideas into well-defined projects, monitor activities, and evaluate outcomes for continuous improvement.
- Defining the budget and learning the basics for good accounting reporting.

Methodology

The training employs a dynamic face-to-face methodology, integrating frontal lessons, brainstorming, hands-on learning, group work, practical tutorials, and simulations. This diverse approach ensures an engaging and comprehensive learning experience, allowing participants to apply theoretical insights to real-world scenarios and master the intricacies of designing and managing European-focused projects.

Monitoring

- Before the mobility, the participant will fill out an online questionnaire prepared by the hosting organisation to define the training needs.
- During the training, the participant will be monitored through peer reviews, simulation, completed tasks and projects, and consultations with the mentor/teaching staff at the hosting organisation.

Evaluation format

It includes knowledge assessments during the training through quizzes, practical exercises, collaborative projects, active in-class participation and peer feedback sessions. The evaluation format measures participants' capability to prepare a first draft of a proposal.

Evaluation Criteria

- Demonstrated understanding of European Program objectives, showcasing strategic alignment in project proposals.
- Ability to navigate documentation and construct compelling project proposals.
- Proficiency in building consortia, identifying partners, and fostering collaborative relationships.
- Competence in project planning, monitoring, evaluation, and budgeting within the European Program framework.
- Efficient use of different resources and tools for effective project development.

Final Assessment

The participants are expected to design and draw up the first draft of a proposal, including all key elements, and a multiple-choice test on the topics addressed is administered.

Competences to be acquired

- Organisational and operational capacity
- Skill planning and time management
- Ability to work in teams
- Ability to analyse and synthesise
- Control capacity

Certification

The Hosting Organisation implements the recognition procedure for the training contents delivered and achieved.

Successfully overcame the evaluation procedure before, during, and at the end of the training, the participants will receive an attendance certificate including detailed information about the course, e.g. title, program, and schedule by the hosting provider.

Besides, a Europass Mobility Certificate is added on request of the sending organisation.

Language

The course will be available in English, Italian and Russian.

Teaching Staff

Experts in European design and management of complex activities funded by the European Commission with more than 20 years of experience. Their experience in the evaluation process of new proposals submitted under the Erasmus + and Horizon 2020 programs will ensure a wide vision of the project cycle management.

Besides, a tutor experienced in the classroom, online mentoring activities, teaching methodologies, and European design will support the learning activities.

Accommodation

These costs are not included in the course price. However, special offers are available on request.

Price: 480 euros per person.

2 COURSE - Multimedia Learning Environment: Harnessing New Digital Technologies for an Immersive Student Experience

Course code: ADM-IT (in Italian), ADM-EN (in English)

Introduction

This course targets school staff and professionals seeking to enrich their understanding of leveraging new technology for creating a multimedia educational environment. Participants will explore practical examples, like digital workspaces, virtual labs, virtual and augmented reality, serious games, digital storytelling, 3D modelling and robotics to enhance teaching and learning processes. Tailored recommendations on technology usage are aligned with specific disciplines. The training, designed for practical understanding and hands-on activities, aims to empower participants with know-how and skills to effectively integrate technology in and outside the classroom.

Description

This training is designed to provide professional development and skills acquisition for educators, teachers and professionals aiming to integrate new digital technologies into their teaching methodologies.

Firstly, the participants are focused on methodological and didactic orientation for digital learning, involving a deep dive into pedagogical implications and preparing lesson plans tailored to the learning environment's digital transformation.

Secondly, they are engaged in acquiring or improving skills to build innovation in the classroom through the introduction of technology and digital resources, covering a wide spectrum from multimedia educational environments and virtual and augmented reality to robotics, web/mobile applications, 3D modelling to 3D printer, serious games, and gamification techniques.

In brief, the participants are enriched to gain expertise in extending the class borders and integrating innovative technologies to foster social inclusion by creating an immersive and technologically transformed learning environment while providing tools for assessment and verification.

Target group

- School Teachers

Participants (max): n. 10

Duration

The course duration is 6 days (n. 5 hours/per day from Monday to Saturday).

Learning Objectives

- 1. Setting of the Multimedia Educational Environments**
 - Understand the fundamental features of multimedia learning and teaching environments.
 - Analyse various digital resources to enhance student motivation.

2. Exploring and Engaging with 3D objects, Virtual Reality and Augmented Reality

- Comprehend the potential of Virtual Reality (VR) and Augmented Reality (AR).
- Test applications for classroom use, gaining practical experience with VR and AR technologies.
- Understand the process of translating 3D designs into tangible objects using 3D printers.
- Gain practical experience in designing and producing 3D-printed educational materials..

3. From Unplugged Activities to Coding for Computational Thinking Development

- Learn the principles of computational thinking.
- Understand the implications of computational thinking in supporting students' cognitive development.

4. Educational Robotics and Robotics Tools

- Acquire knowledge about the principles and potentialities of educational robotics.
- Explore examples and digital environments to understand the applications of educational robotics.

5. Mobile Learning and Serious Games: Teaching Resources

- Gain an understanding of the potential of mobile learning and serious games.
- Explore the utilisation of mobile learning and serious games across various subjects within the classroom.

6. A Classroom Without Borders Through Technology - Learning Scenario Construction

- Learn how to integrate technology into teaching planning seamlessly.
- Develop skills to construct effective learning scenarios, enhancing technological and methodological lessons.

Methodology

This training adopts a dynamic face-to-face methodology, emphasising group discussions, simulations, and collaborative activities. Through traditional frontal lessons, interactive brainstorming sessions, hands-on experiential learning, group collaboration, and simulated scenarios, participants will delve into multimedia educational environments' pedagogical implications and practical applications. Engaging in learn-by-doing activities, such as exploring 3D, Virtual and Augmented reality, coding for computational thinking, and educational robotics, ensures a comprehensive understanding of classroom digital transformation. This integrative approach equips the participants with theoretical knowledge and hones their practical skills, empowering them to integrate new digital technologies seamlessly for an enriched and immersive classroom learning experience.

Monitoring

- Before the mobility, the participant will fill out an online questionnaire prepared by the hosting organisation to define the training needs.
- During the training, the participant will be monitored through peer reviews, simulation, completed tasks and projects, and consultations with the mentor/teaching staff at the hosting organisation.

Evaluation format

It includes knowledge assessments during the training through quizzes, practical exercises, collaborative projects, active in-class participation and peer feedback sessions. The evaluation format measures participants' readiness to integrate digital teaching methodologies and tools effectively into the classroom.

Evaluation Criteria

- Progress achieved in relation to the starting level.
- Individual commitment.
- Practical application
- Flexibility and adaptability in utilising diverse technological tools
- Participation in the group's activities.

Final Assessment

The participants are expected to design and produce a digital tool to be used in their classrooms, and a multiple-choice test on the topics addressed is administered.

Competences to be acquired

- Organisational and operational capacity
- Skill planning and time management
- Ability to work in teams
- Methodological and didactic orientation

Certification

The Hosting Organisation implements the recognition procedure for the training contents delivered and achieved.

Successfully overcame the evaluation procedure before, during, and at the end of the training, the participants will receive an attendance certificate including detailed information about the course, e.g. title, program, and schedule by the hosting provider.

Besides, a Europass Mobility Certificate is added on request of the sending organisation.

Language

The course will be available in English and Italian.

Teaching staff

Experts in multimedia didactic methodologies and pedagogical scenarios with more than 15 years of experience in technology applied to teaching and learning environments.

Besides, a tutor experienced in the classroom, online mentoring activities, and teaching methodologies will support the learning activities.

Accommodation

These costs are not included in the course price. However, special offers are available on request.

Price: 480 euros per person.

3 COURSE - *Strategic School Excellence: Innovation in Planning and Evaluation Methods*

Course Code: *TMPV-IT (in Italian) e TMPV-EN (in English)*

Introduction

This training is for teaching staff and school leaders, focusing on theories and methods in school planning and evaluation. Explore quantitative and qualitative research approaches and gain competency-based didactic planning and assessment tools. This program blends theory with practical application, empowering participants to enhance educational practices.

Description

This training program is designed for teaching staff and school leaders aiming to deepen their knowledge of planning and evaluation systems in educational contexts. The course covers quantitative and qualitative research approaches to understanding them comprehensively. The primary objective is to equip participants with essential tools, methodologies, and validation practices for effective school planning.

The training activities are structured to transfer practical know-how and develop skills necessary for setting up didactic planning and evaluation based on competencies. The program encompasses theoretical and practical sessions covering various school planning and evaluation aspects.

Key topics include an introduction to the school evaluation system, emphasising performance, indicators, and results. A practical example is presented using the Italian school system to illustrate these concepts. The training also explores methodologies and techniques for teaching planning, guiding participants on planning educational paths and interpreting information for evaluation and planning purposes.

Competency development and competency-based teaching are integral components, providing insights into identifying, building, and evaluating competencies. The program delves into qualitative and quantitative research methods, extending to observation, case studies, action research, and focus groups. These research methods are explored as tools to enhance school planning and evaluation.

Furthermore, the training covers the development of performance evidence and guiding participants in creating tools, strategies, and quality indicators. It also includes practical guidance on designing surveys and monitoring sheets/grids for effective assessment. In brief, the training aims to empower participants with a holistic understanding of planning and evaluation systems, integrating theoretical knowledge with practical skills for application in real-world educational settings.

Target group

- Headmaster
- School Teacher

Participants: n. 10

Duration

The course duration is 6 days (n. 5 hours/per day from Monday to Saturday).

Learning Objectives

1. Technique Exploration Proficiency:

- Explore various techniques for treating and interpreting information crucial for evaluation and planning in educational contexts, fostering a comprehensive skill set for effective decision-making.

2. Strategic School Management Implementation:

- Deepen knowledge on implementing effective school management processes, ensuring participants can navigate and enhance organisational structures and practices.

3. Research Methodology Expansion:

- Extend qualitative and quantitative research methods to enrich school planning and evaluation processes, including observation, case studies, action research, and focus groups.

4. Methodology and Techniques Application:

- Exploit methodologies and techniques for teaching planning, empowering participants to design and implement educational plans strategically.

5. Performance Evidence Development Mastery:

- Develop proficiency in creating performance evidence, encompassing tools, strategies, and quality indicators for robust assessment and planning in educational settings.

6. Structured Evaluation and Planning Simulation:

- Navigate the evaluation and planning system through a structured process, using a simulation of school planning and evaluation approaches to apply acquired knowledge in real-world scenarios.

Methodology

This training employs a dynamic face-to-face methodology, emphasising group interactions through frontal lessons, brainstorming, hands-on learning, group collaboration, and simulations. Participants will gain foundational knowledge through structured lessons, generate creative ideas, apply theoretical concepts in practical exercises, collaborate on group activities, and simulate real-world school planning and evaluation scenarios. This multi-method approach ensures an immersive and comprehensive learning experience, enabling participants to understand theoretical frameworks and apply them effectively in educational contexts.

Monitoring

- Before the mobility, the participant will fill out an online questionnaire prepared by the hosting organisation to define the training needs.
- During the training, the participant will be monitored through peer reviews, simulation, completed tasks and projects, and consultations with the mentor/teaching staff at the hosting organisation.

Evaluation format

It includes knowledge assessments during the training through quizzes, practical exercises, collaborative projects, active in-class participation and peer feedback sessions. The evaluation format holistically assesses participants, evaluating theoretical understanding and practical application across various educational planning and evaluation facets.

Evaluation Criteria

- Demonstrated grasp of key concepts in educational planning, evaluation, and research methods.
- Applying learned principles successfully in real-world scenarios, including hands-on exercises and simulations.
- Application of acquired knowledge in strategic school management, research competence, competency-based teaching, and the development of performance evidence.

Final Assessment

The participants are expected to design and draw up the first draft of an evaluation plan or one evaluation tool, and a multiple-choice test on the topics addressed is administered.

Competences to be acquired

- Planning skills
- Organisational and operational capacity
- Planning and scheduling skills
- Ability to work in teams

Certification

The Hosting Organisation implements the recognition procedure for the training contents delivered and achieved.

Successfully overcame the evaluation procedure before, during, and at the end of the training, the participants will receive an attendance certificate including detailed information about the course, e.g. title, program, and schedule by the hosting provider.

Besides, a Europass Mobility Certificate is added on request of the sending organisation.

Language

The course will be available in English and Italian.

Teaching Staff:

Experts in teaching methodologies and pedagogical sciences with more than 15 years of experience in evaluation systems and didactic research.

Besides, a tutor experienced in the classroom, online mentoring activities, and teaching methodologies will support the learning activities.

Accommodation

These costs are not included in the course price. However, special offers are available on request.

Price: 480 euros per person.

4 COURSE – *Bringing Research into the Classroom: Enhancing Student Learning with the Research-based Approach*

Course code: RBA-IT (in Italian), RBA-EN (in English)

Introduction

This course is designed to empower educators with effective strategies grounded in research to elevate students' learning experience. Explore evidence-based practices, pedagogical innovations, and practical methodologies to enhance teaching skills and foster a dynamic and engaging academic environment for students to be more engaged and motivated.

Discover the way to implement research-driven approaches that make a lasting impact on student learning outcomes.

Description

The training course is tailored explicitly for principals, teachers, and educators who aspire to enhance the effectiveness of their lectures through *research-based learning* approaches. The program is designed to guide participants in deepening their knowledge and skills, enabling them to assist students in conducting research inside and outside the classroom.

Additionally, participants will be empowered with technological tools and innovative methodologies, including *design thinking*.

This will allow the participants to facilitate their students' internalisation and familiarisation with research methods, such as formulating precise questions and processing and monitoring research activities. By incorporating these elements, the training aims to foster an environment that nurtures students' abilities to engage in thoughtful, motivated, collaborative, and innovative learning experiences.

The implementation of the research-based learning approach goes beyond traditional teaching methods. The course emphasises enhancing students' capabilities in dealing with uncertainty, fostering independence, promoting teamwork, and preparing them for organisational situations. Through this approach, students are supported in becoming thoughtful and adaptable learners, capable of engaging in inquiries and thriving in a world of constant change.

The training activities have been structured to ensure participants acquire the necessary knowledge and skills to effectively implement the research-based approach in their teaching practices. The program incorporates theoretical deepening, collaborative group work, and practical exercises. This interdisciplinary and holistic approach enriches participants' understanding of research-based learning and empowers them with the useful tools and strategies needed to make their teaching more effective.

Target group

- School teachers
- Headmasters
- Educators

Duration

The course duration is 6 days (n. 5 hours/per day from Monday to Saturday).

Learning Objectives

1. Research-Based Learning and Teaching Approach:

- Formulate and define precise research questions.
- Plan research activities, specifying methods and tools.
- Undertake investigations and analyse data.
- Interpret and consider results, reporting and presenting findings effectively.

2. Guiding the Inquiry Process:

- Implement and guide the inquiry process with students using the four-level continuum of inquiry (confirmation, structured, guided, and open inquiry).
- Apply the "what-if" strategy to enhance the inquiry process.

3. Integration of Design Thinking in Research-Based Learning:

- Explore and incorporate design thinking methodologies into the research-based learning approach.
- Apply design thinking principles to enhance the creativity, problem-solving, and innovation aspects of student-led research projects.
- Understand the synergy between design thinking and research steps, fostering a holistic approach to inquiry and solution development.

4. Promoting Understanding through Discovery:

- Promote understanding through student-centred activities, including exploration, presentation, wrap-up, learning by doing, and evaluation.

5. Facilitating Students' Reasoning Process and Thinking:

- Assist students in encouraging their reasoning process, fostering analysis, connections, and critical thinking skills.
- Assessment of Student Learning:
- Learn how to assess student learning effectively using the research-based learning approach.

6. Guidance for Research Project Preparation:

- Guide students in preparing research projects across all subjects, providing practical examples and support.

These learning objectives enable educators to integrate research-based learning, guiding students through research and fostering critical thinking. The training emphasises a shift in the teacher's role to a facilitator/mentor model, providing practical tools for assessing and supporting diverse student learning.

Methodology and assessment

The training employs an interdisciplinary and multidisciplinary methodology that combines theoretical exploration, collaborative group work, and practical exercises to ensure a comprehensive learning experience. Participants engage in interactive activities, hands-on activities, and discussions to deepen their understanding of

research-based learning approaches. Practical exercises facilitate applying theoretical knowledge, empowering educators to develop concrete strategies for guiding students through research. The training also encourages exchanging ideas and experiences among participants, fostering a collaborative learning environment. This blended methodology ensures educators grasp the theoretical foundations and acquire the practical skills to effectively implement research-based teaching in their classrooms.

Monitoring

- Before the mobility, the participant will fill out an online questionnaire prepared by the hosting organisation to define the actual training needs.
- During the training, the participant will be monitored through peer reviews, simulation, completed tasks and projects, and consultations with the mentor/teaching staff at the hosting organisation.

Evaluation format

It includes knowledge assessments during the training through quizzes, practical exercises, collaborative projects, active in-class participation and peer feedback sessions. The evaluation format measures participants' readiness to integrate research-based teaching methodologies effectively into diverse classroom settings.

Evaluation Criteria

- The progress achieved to the starting level.
- The level of the participant's ability to use inclusive tools and methodologies effectively.
- The level of the participant's capability to design and develop inclusive activities for their students.
- Individual commitment.

Final Assessment

The participants are expected to design and plan a research project for students, and a multiple-choice test on the topics addressed is administered.

Competences to be acquired

- Organisational and operational capacity
- Skill planning and time management
- Ability to work in teams
- Ability to analyse and synthesise
- Methodological and didactic orientation
- Ability to plan a research project

Certification

The Hosting Organisation implements the recognition procedure for the training contents delivered and achieved.

Successfully overcame the evaluation procedure before, during, and at the end of the training, the participants will receive an attendance certificate including detailed information about the course, e.g. title, program, and schedule by the hosting provider.

Besides, a Europass Mobility Certificate is added on request of the sending organisation.

Language

The course will be available in English and Italian.

Teaching Staff

Researchers and experts in didactic methodologies and pedagogical scenarios based on a research-based approach with more than 15 years of experience in the technology applied to teaching and learning environments.

Besides, a tutor experienced in the classroom, online mentoring activities, and teaching methodologies will support the learning activities.

Accommodation

These costs are not included in the course price. However, special offers are available on request.

Price: 480 euros per person.

5 COURSE - *Promoting Inclusive Teaching: Fostering Social Inclusion and Integration through Innovative Learner-Centred Approach*

Course code: PSIED-EN (in English)

Introduction

This training is tailored for principals, school teachers, and professionals seeking to enhance their expertise in theory and methods for cultivating social inclusion and integration within the classroom. Through a dynamic blend of exploration, collaboration, and hands-on exercises, participants will acquire the knowledge and skills necessary for learner-centred, fostering an inclusive learning environment and creating classrooms that celebrate diversity and prioritise every student's holistic development.

Description

This training equips participants with a multifaceted skill set and knowledge base for promoting inclusive teaching. It focuses on developing teaching strategies, empowering the participants to understand inclusive education and pedagogy by adapting their teaching methods and creating a classroom environment based on diverse learning needs.

During the training, the participants are encouraged to prepare effective lesson planning for inclusive education by honing curriculum development skills and instructional design based on students' needs.

The training delves into class preparation and management, logistical planning, and tool implementation, fostering an inclusive learning atmosphere, focusing on understanding learning processes in diverse target groups, and covering differentiated instructions, assessment, and evaluation.

Finally, cultural competence and addressing stereotypes are emphasised thanks to the capability to recognise and challenge biases and stereotypes, promoting cultural competence and creating an inclusive, respectful educational environment.

These training aspects contribute to a holistic approach to inclusive teaching, preparing participants to foster social inclusion through innovative learner-centred methodologies.

Target group

- School teachers
- Headmasters
- Professionals

Participants (max): n.10

Duration

The course duration is 6 days (n. 5 hours/per day from Monday to Saturday).

Learning Objectives

1. Inclusive Teaching for Student Integration in Classes

- Understand the key features of effective teaching and inclusive teaching for the integration of students into classes through the analysis of various strategies and methods.
- Identify and apply specific strategies to promote students' integration in an inclusive learning environment.

2. Inclusive Lesson Planning: Methods and Techniques

- Learn how to plan an inclusive lesson by applying various methods and techniques to be used in the classroom.
- Demonstrate the ability to create lesson plans that consider the diverse needs of students, incorporating inclusive methodologies.

3. Classroom Management and Inclusive Teaching

- Be able to prepare an inclusive lesson, including logistics and special tools, through effective classroom management during the lesson.
- Demonstrate skills in class management, logistical organisation, and the implementation of tools to create an inclusive learning environment.

4. Learning Processes in Diverse Target Groups

- Increase awareness of diverse learning needs, practically apply inclusive strategies, and develop the ability to consider cultural sensitivity in teaching practices.

5. Communication, Conflict, and Resolution Management

- Acquire verbal and non-verbal communication competencies and conflict and resolution management within an educational setting through practical interactive activities.

6. Creation of an Inclusive Teaching Portfolio

- Compile a portfolio highlighting specific inclusive teaching strategies integrated into your educational approaches.
- Include practical examples of adapted instructional materials, differentiated activities, classroom interactions fostering inclusion, and personal reflections on professional growth in student-centred teaching skills.

Methodology and assessment

The training methodology to be adopted is a face-to-face delivery to enhance group interaction, ensuring productive discussions and collaborative engagement in the activities. The approach encompasses various methodological practices, including traditional frontal lessons for foundational knowledge, brainstorming sessions to stimulate creative thinking, hands-on "Learn by Doing" activities for practical application, and collaborative group work for good practice exploration. By integrating these diverse methodologies, participants actively engage with theoretical concepts, share experiences, and collaboratively apply inclusive teaching strategies, fostering a comprehensive and practical learning experience beyond traditional lecture formats.

Monitoring

- Before the mobility, the participant will fill out an online questionnaire prepared by the hosting organisation to define the actual training needs.
- During the training, the participant will be monitored through peer reviews, simulation, completed tasks and projects, and consultations with the mentor/teaching staff at the hosting organisation.

Evaluation format

It includes knowledge assessments during the training through quizzes, practical exercises, collaborative projects, active in-class participation and peer feedback sessions. The evaluation format measures participants' readiness to integrate research-based teaching methodologies effectively into diverse classroom settings.

Evaluation Criteria

- The progress achieved in relation to the starting level.
- The level of the participant's ability to use inclusive tools and methodologies effectively.
- The level of the participant's capability to design and develop inclusive activities for their students.
- Individual commitment.
- Participation in the group's activities and peer review.

Final Assessment

The participants are expected to design and draw up the first draft of an inclusive lesson or class activity, including all key elements and a multiple-choice test on the topics addressed is administered.

Competences to be acquired

- Organisational and operational capacity
- Skill planning and time management
- Ability to work in teams
- Ability to analyse and synthesise
- Control capacity

Certification

The Hosting Organisation implements the recognition procedure for the training contents delivered and achieved.

Successfully overcame the evaluation procedure before, during, and at the end of the training, the participants will receive an attendance certificate including detailed information about the course, e.g. title, program, and schedule by the hosting provider.

Besides, a Europass Mobility Certificate is added on request of the sending organisation.

Language

The course will be available in English.

Teaching Staff

Experts in teaching methodologies and pedagogical sciences with more than 15 years of experience in

evaluation systems and didactic research.

Besides, a tutor experienced in the classroom, online mentoring activities, and teaching methodologies will support the learning activities.

Accommodation

These costs are not included in the course price. However, special offers are available on request.

Price: 480 euros per person.

6 COURSE - *Building Tomorrow's Innovators: Integrating Educational Robotics into the Classroom*

Course code: ECC - EN (in English), ECC - IT (in Italian)

Introduction

This training is tailored for school teachers seeking to enhance their expertise in introducing educational robotics to students.

From computational thinking to robot creation, participants delve into theoretical insights and practical exercises. Explore Arduino, Micro-bit, Scratch, and more for an innovative classroom approach.

Description

Tailored for school teachers, our training is dedicated to enhancing their knowledge and skills in introducing educational robotics. Participants delve into cultivating computational thinking and coding skills and exploring key robotics elements, gaining insights into effectively implementing this methodology.

The course provides hands-on experience, theoretical deepening, simulations, and practical exercises. Educators acquire the know-how to integrate activities, from unplugged exercises to robot creation. Delving into robotics using Arduino, Micro-bit platforms, and programming through Scratch, this training aligns with objectives, fostering scientific-technological culture and promoting conscious behaviour.

Additionally, it develops personalised learning processes, encourages multidisciplinary learning, and empowers students to become builders of their knowledge. Moreover, the program addresses digital competencies, bringing participants closer to coding, developing graphical interfaces, understanding electronic principles, and creating advanced algorithms for robot movement.

It contributes to personal growth and development, fostering algorithm thinking, computational thinking, problem-solving, teamwork, self-control, awareness, flexibility, critical spirit, motivation, empathy, gratitude, self-assessment, and emotional resilience.

Target group

- School teachers
- Headmasters
- Professionals

Participants (max): n.10

Duration

The course duration is 6 days (n. 5 hours/per day from Monday to Saturday).

Learning Objectives

1. Computational Thinking Mastery:

- Engage in unplugged activities, honing their computational thinking skills and grasping the features and examples of this crucial cognitive process.

2. Coding and Programming Proficiency:

- Acquire coding and programming skills using diverse software applications, enhancing proficiency in coding language and algorithmic procedures.

3. Integration of Robotic Elements for Scientific Learning:

- Utilise robotic elements, such as Micro-bit and Arduino IDE, to enrich the learning experience in scientific subjects and projects, fostering a multidisciplinary approach.

4. Personalised Learning Processes:

- Equip educators with strategies to personalise learning experiences, tailoring educational robotics activities to individual student needs and preferences.

5. Pedagogical Overview in Educational Robotics:

- Deepen understanding of pedagogical implications and recommendations for teaching educational robotics, exploiting its potential to enhance student engagement and motivation, thereby becoming effective facilitators of knowledge-building processes.

6. Builders of Knowledge Empowerment:

- Foster participants' ability to guide students in becoming active builders of their knowledge through interactive and engaging educational robotics projects.

Methodology

The training methodology is crafted to provide a rich and engaging learning experience for participants, focusing on the mastery of educational robotics. Delivered face-to-face, this approach is chosen to maximise the benefits of group dynamics, encouraging robust discussions, simulations, and collaborative activities. Frontal lessons serve as a foundation, delivering essential knowledge, while brainstorming sessions stimulate creative idea generation. The emphasis on 'Learn by Doing' through hands-on activities and practical/laboratory tasks allows participants to translate theoretical concepts into tangible skills. This allows them to deal with diverse learning styles, guaranteeing that participants acquire theoretical knowledge and practical skills in educational robotics through interactive and engaging practices.

Monitoring

- Before the mobility, the participant will fill out an online questionnaire prepared by the hosting organisation to define the actual training needs.
- During the training, the participant will be monitored through peer reviews, simulation, completed tasks and projects, and consultations with the mentor/teaching staff at the hosting organisation.

Evaluation format

It includes knowledge assessments during the training through quizzes, practical exercises, collaborative projects, active in-class participation and peer feedback sessions. The evaluation format measures participants' readiness to integrate educational robotics effectively in the classroom.

Evaluation Criteria

- Proficiency in coding, programming, and integrating robotic elements in educational projects.
- Demonstrated creative thinking and innovation in designing and executing robotics projects.
- Application of pedagogical principles in developing and implementing educational robotics activities.
- Ability to adapt and solve challenges encountered during hands-on activities and simulations.
- Active participation, engagement, and sustained motivation throughout the training.

Final Assessment

The participants are expected to design and realise a robot with motors and sensors. Their handling will occur through the commands formulated through algorithms and connections to the PC via Bluetooth or WiFi. In addition, a multiple-choice test on the topics addressed is administered.

Competences to be acquired

- A) Digital competences:
 - Bringing participants closer to coding and robotics;
 - Developing graphical interfaces for controlling the robot with Scratch or similar software;
 - Understanding the fundamental principles of electronics and the functioning of the components used;
 - Developing advanced algorithms for robot movement even in uncertain environments, making the best use of available sensors;
- B) Growth and Personal Development:
 - Developing the algorithm thinking;
 - Developing computational thinking and problem-solving;
 - Developing result-oriented teamwork;
 - Developing self-control, awareness, flexibility, critical spirit, self-motivation, and ability to motivate others;
 - Developing empathy, gratitude, self-assessment and emotional resilience.
- C) Skill planning and time management.

Certification

The Hosting Organisation implements the recognition procedure for the training contents delivered and achieved.

Successfully overcame the evaluation procedure before, during, and at the end of the training, the participants will receive an attendance certificate including detailed information about the course, e.g. title, program, and schedule by the hosting provider.

Besides, a Europass Mobility Certificate is added on request of the sending organisation.

Language

The course will be available in English.

Teaching Staff

Experts in multimedia didactic methodologies and pedagogical scenarios with more than 10 years of experience in technology applied to teaching and learning environments.

Accommodation

These costs are not included in the course price. However, special offers are available on request.

Price: 480 euros per person.

7 COURSE - Empowering students' motivation and learning with augmented reality

Course code: AR-IT (in Italian), AR-EN (in English)

Introduction

Discover the power of augmented reality (AR) in education with our training course. Aimed at teachers and educators, this program focuses on integrating VR-AR applications for active and engaging learning. Participants delve into practical applications and acquire teaching skills through theoretical insights, simulations, and hands-on exercises, enhancing students' motivation and experience in the classroom.

Description

This training program is designed to equip educators, teachers, and professionals with valuable skills to harness the educational potential of augmented reality (AR). Firstly, it is focused on building participants' foundational knowledge, fostering an understanding of AR's fundamental principles and distinctive features compared to other technologies like Virtual Reality. Participants develop an awareness of the advantages and limitations of AR in learning, gaining the ability to identify scenarios where AR can be effectively employed to enhance the educational experience. Additionally, they cultivate critical evaluation skills, enabling them to select the most suitable AR applications for specific educational goals.

Secondly, it is centred on empowering educators to leverage AR technology for enhanced student learning and motivation. Participants delve into the pedagogical principles and strategies that inform effective instructional design with AR. This outcome reinforces the skill set necessary for identifying and creating meaningful AR learning experiences aligned with educational goals and curriculum objectives.

Finally, participants acquire the expertise to design and implement AR-based activities that foster active student engagement, collaboration, and critical thinking. Through these outcomes, the training program aims to empower educators with the knowledge and skills needed to integrate AR into their teaching practices, creating dynamic and motivational learning environments for students.

Target group

- School teachers
- Educators

Participants (max): n.10

Duration

The course duration is 6 days (n. 5 hours/per day from Monday to Saturday).

Learning Objectives

1. Improving Educational opportunities: Virtual Reality vs Augmented Reality

- Gain a comprehensive understanding of the educational potential of both Virtual Reality (VR) and Augmented Reality (AR) technologies.
- Evaluate and compare the immersive features of VR and AR in enhancing learning experiences.
- Identify scenarios and contexts where VR and AR can be effectively utilised to engage learners.

2. Learning about AR features and examples

- Acquire a deep understanding of the key features that distinguish Augmented Reality (AR) technology.
- Explore diverse examples showcasing AR applications across various fields.
- Develop a clear comprehension of how AR overlays virtual elements onto the real world, transforming user perception and interaction.

3. Managing AR digital resources in an educational setting

- Develop knowledge and skills to manage Augmented Reality (AR) digital resources effectively in educational contexts.
- Explore strategies and best practices for curating, organising, and utilising AR content to enhance teaching and learning.
- Gain practical insights into the seamless integration of AR resources into educational settings.

4. Finding AR resources and devices to exploit in the classroom

- Familiarise educators with various Augmented Reality (AR) tools, applications, and devices.
- Gain knowledge about AR resources' features, benefits, and potential educational applications.
- Understand the different types of AR resources and devices available for classroom use.

5. Facilitating deeper learning with Augmented Reality

- Explore the integration of Augmented Reality (AR) into instructional practices to facilitate deeper learning experiences.
- Foster critical thinking, problem-solving, and conceptual understanding through AR-enhanced activities.
- Examine how AR creates interactive and immersive learning environments, enabling meaningful student engagement.

6. Teachers' Tips to Exploit the Potentialities of AR in the Classroom - Learning Scenario Construction

- Provide educators with practical tips and guidance for effectively harnessing the potential of Augmented Reality (AR) in the classroom.
- Equip participants with the skills to construct engaging learning scenarios incorporating AR technology.
- Enhance teacher proficiency in leveraging AR to create impactful and immersive student learning experiences.

Methodology

This training adopts a face-to-face delivery method to enhance group discussions and collaborative activities. The methodology incorporates frontal lessons for foundational knowledge, brainstorming for creativity, and learning by doing through practical exercises. Group collaboration is facilitated by working in groups, encouraging collective problem-solving. Practical and laboratory activities provide hands-on experiences, ensuring participants

gain both theoretical understanding and practical skills in utilising Augmented Reality (AR) in education. This diverse approach aims to accommodate various learning styles and equip educators with the tools for effective AR integration in their teaching practices.

Monitoring

- Before the mobility, the participant will fill out an online questionnaire prepared by the hosting organisation to define the actual training needs.
- During the training, the participant will be monitored through peer reviews, simulation, completed tasks and projects, and consultations with the mentor/teaching staff at the hosting organisation.

Evaluation format

It includes knowledge assessments during the training through quizzes, practical exercises, collaborative projects, active in-class participation and peer feedback sessions. The evaluation format measures participants' readiness to integrate augmented reality into different subjects and classes.

Evaluation Criteria

- The level of the participant's ability to use digital tools and technologies effectively.
- The level of the participant's capability to design and develop AR experiences.
- The level of the participant's understanding of how to leverage AR to enhance learning or application outcomes.
- The level of the participant's awareness of ethical considerations related to AR use.

Final Assessment

The participants are expected to design a lesson plan or class activity, integrating AR and a multiple-choice test on the topics is administered.

Competences to be acquired

- Organisational and operational capacity;
- Organising and engaging learning situations;
- Ability to work in teams;
- Capacity to differentiate teaching methodology and learning devices;
- Problem-solving capacity.

Certification

The Hosting Organisation implements the recognition procedure for the training contents delivered and achieved.

Successfully overcame the evaluation procedure before, during, and at the end of the training, the participants will receive an attendance certificate including detailed information about the course, e.g. title, program, and schedule by the hosting provider.

Besides, a Europass Mobility Certificate is added on request of the sending organisation.

Language

The course will be available in English and Italian.

Teaching Staff

Experts in multimedia didactic methodologies and pedagogical scenarios with more than ten years of experience in technology applied to teaching and learning environments.

In addition, a tutor experienced in the classroom and online mentoring activities and teaching methodologies will support the learning activities.

Accommodation

These costs are not included in the course price. However, special offers are available on request.

Price: 480 euros per person.

Annex 1 – Timetable

Course: *Mastering Project Success: Crafting Effective Proposals and Designing Activities with Project Cycle Management,*

Code: PCM-IT (in Italian), PCM-EN (in English)

On request

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Course: *Multimedia Learning Environment:* Harnessing New Digital Technologies for an Immersive Student Experience

Code: ADM-IT (in Italian), ADM-EN (in English)

Registration deadline	Start date	Close date
01/01/2024	22/01/2024	27/01/2024
01/03/2024	18/03/2024	23/03/2024
27/06/2024	08/07/2024	13/07/2024
15/07/2024	05/08/2024	10/08/2024
20/10/2024	11/11/2024	16/11/2024
31/12/2024	20/01/2025	25/01/2025
28/02/2025	17/03/2025	22/03/2025
20/06/2025	07/07/2025	12/07/2025
23/07/2025	04/08/2025	09/08/2025
19/10/2025	10/11/2025	15/11/2025
31/12/2025	26/01/2026	31/01/2026
01/03/2026	23/03/2026	28/03/2026
20/06/2026	13/07/2026	18/07/2026
15/07/2026	17/08/2026	22/08/2026
15/10/2026	16/11/2026	21/11/2026
20/12/2027	25/01/2027	30/01/2027
22/02/2027	22/03/2027	27/03/2027
12/06/2027	12/07/2027	17/07/2027
09/07/2027	09/08/2027	14/08/2027
15/10/2027	15/11/2027	20/11/2027

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Course: *Strategic School Excellence: Innovation in Planning and Evaluation Methods,*

Code: TMPV-IT (in Italian) e TMPV-EN (in English)

Registration deadline	Start date	Close date
20/01/2024	05/02/2024	10/02/2024
29/06/2024	15/07/2024	20/07/2024
01/11/2024	18/11/2024	23/11/2024
18/01/2025	03/02/2025	08/02/2025
28/06/2025	14/07/2025	19/07/2025
31/10/2025	17/11/2025	22/11/2025
24/01/2026	09/02/2026	14/02/2026
29/06/2026	20/07/2026	25/07/2026
01/11/2026	23/11/2026	28/11/2026
24/01/2027	08/02/2027	13/02/2027
28/06/2027	19/07/2027	24/07/2027
31/10/2027	22/11/2027	07/11/2027

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Course: *Bringing Research into the Classroom: Enhancing Student Learning with the Research-based Approach,*

Code: RBA-IT (in Italian), RBA-EN (in English)

Registration deadline	Start date	Close date
26/01/2024	26/02/2024	02/03/2024
22/06/2024	22/07/2024	27/07/2024
12/07/2024	12/08/2024	17/08/2024
04/10/2024	04/11/2024	09/11/2024
03/02/2025	03/03/2025	08/03/2025
21/06/2025	21/07/2025	26/07/2025
18/07/2025	18/08/2025	23/08/2025
03/10/2025	03/11/2025	08/11/2025
02/02/2026	02/03/2026	07/03/2026
27/06/2026	27/07/2026	01/08/2026
24/07/2026	24/08/2026	29/08/2026
09/10/2026	09/11/2026	14/11/2026
01/02/2027	01/03/2027	06/03/2027
26/06/2027	26/07/2027	31/07/2027
23/07/2027	23/08/2027	28/08/2027
08/10/2027	08/11/2027	13/11/2027

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Course: *Promoting Inclusive Teaching: Fostering Social Inclusion and Integration through Innovative Learner-Centred Approach*

Code: PSIED-IT (in Italian), PSIED-EN (in English)

Registration deadline	Start date	Close date
04/02/2024	04/03/2024	09/03/2024
17/05/2024	17/06/2024	22/06/2024
29/06/2024	29/07/2024	03/08/2024
14/09/2024	14/10/2024	19/10/2024
25/10/2024	25/11/2024	30/11/2024
10/02/2025	10/03/2025	15/03/2025
13/09/2025	13/10/2025	18/10/2025
16/05/2025	16/06/2025	21/06/2025
24/10/2025	24/11/2025	29/11/2025
09/02/2026	09/03/2026	14/03/2026
22/05/2026	22/06/2026	27/06/2026
19/09/2026	19/10/2026	24/10/2026
30/10/2026	30/11/2026	05/12/2026
08/02/2027	08/03/2027	13/03/2027
21/05/2027	21/06/2027	26/06/2027
18/09/2027	18/10/2027	23/10/2027
29/10/2027	29/11/2027	04/12/2027

Course: *Building Tomorrow's Innovators: Integrating Educational Robotics into the Classroom,*

Code: ECC - EN (in English), ECC - IT (in Italian)

Registration deadline	Start date	Close date
10/05/2024	10/06/2024	15/06/2024
21/09/2024	21/10/2024	26/10/2024
09/11/2024	09/12/2024	14/12/2024
09/05/2025	09/06/2025	14/06/2025
28/06/2025	28/07/2025	02/08/2025
20/09/2025	20/10/2025	25/10/2025
15/11/2025	15/12/2025	20/12/2025
15/05/2026	15/06/2026	20/06/2026
03/07/2026	03/08/2026	08/08/2026
26/09/2026	26/10/2026	31/10/2026
14/11/2026	14/12/2026	19/12/2026
14/05/2027	14/06/2027	19/06/2027
02/07/2027	02/08/2027	07/08/2027
25/09/2027	25/10/2027	30/10/2027
13/11/2027	13/12/2027	18/12/2027

Course: *Empowering students' motivation and learning with Augmented Reality.*

Code: AR-IT (in Italian), AR-EN (in English)

Registration deadline	Start date	Close date
05/01/2024	05/02/2024	10/02/2024
22/03/2024	22/04/2024	27/04/2024
24/05/2024	24/06/2024	29/06/2024
29/06/2024	29/07/2024	03/08/2024
07/09/2024	07/10/2024	12/10/2024
10/01/2025	10/02/2025	15/02/2025
21/03/2025	21/04/2025	26/04/2025
23/05/2025	23/06/2025	28/06/2025
28/06/2025	28/07/2025	02/08/2025
06/09/2025	06/10/2025	11/10/2025
09/01/2026	09/02/2026	14/02/2026
20/03/2026	20/04/2026	25/04/2026
29/05/2026	29/06/2026	04/07/2026
24/07/2026	24/08/2026	29/08/2026
12/09/2026	12/10/2026	17/10/2026
14/11/2026	14/12/2026	19/12/2026
08/01/2027	08/02/2027	13/02/2027
19/03/2027	19/04/2027	24/04/2027
28/05/2027	28/06/2027	03/07/2027
23/07/2027	23/08/2027	28/08/2027
11/09/2027	11/10/2027	16/10/2027
13/11/2027	13/12/2027	18/12/2027



Annex 2 – Application form

**European Training and Research Association
for a Cooperation Key to Business**

Viale Europa, n. 95
04019 - Terracina (LT) - Italy
C.F. 91143670593
P. IVA 02874490598

Attn: Training Division

I, the undersigned, hereby _____, Born in _____ Date _____,
Address _____ Town _____ State _____,
Document type _____ Number _____ Expire Date _____,
Telephone _____, Mobile _____, e-mail _____,
Profession _____

REQUEST

- To be enrolled to the course (title) _____
Course Code _____ Start date expected _____
Language _____
- To accept the general terms of the learning agreement attached.

Place and date _____

Signature _____

GENERAL TERMS OF LEARNING AGREEMENT

To enrol in the proposed courses, please, send the application form, duly completed and signed (in original), to e-mail info@eu-track.eu.

The number of participants for each course is fixed with a minimum of 5 to a maximum of 20. The date of arrival of the requests will determine the registration priority.

The enrolment will be complete only when *European Training and Research Association for a Cooperation Key to Business* (hereinafter in brief *EU-Track*) receive by e-mail the duly completed and signed application form and proof of payment of the total amount required through bank transfer addressed to:

European Training and Research Association for a Cooperation Key to Business

IBAN IT 93 0 02008 74161 000104230339

Code BIC Swift UNCRITM1539

UNCREDIT BANCA FILIALE DI TERRACINA

Via Roma, 04019 – Terracina (Italy)

EU-Track will issue the invoice after receiving payment according to the instructions described above.

TIMETABLE CHANGES

Once the course period has been agreed and full registrations have been made, the dates could not be changed. Only in case of course cancellation, due to force majeure, the application fee will be fully reimbursed.

IMPOSSIBILITY TO PARTICIPATE

If the user is unable to attend the course, the registration can be transferred to the next one (if expected) or to another new participant. In both cases, *EU-Track* will retain the paid full amount. The communication about the withdrawal and/or the change of the participant's name must be sent by e-mail (info@eu-track.eu) within 5 working days from the starting date of the training course.

The Court of Justice of Latina is competent to settle any disputes related to this agreement.

Place and date _____ Signature _____

Privacy policy

In compliance with the Italian Legislative Decree no. 196 dated 30/06/2003, we hereby notify you that the personal details and information you provide will be protected in accordance with the above-mentioned law. Such individual details and data will be processed for management and statistical purposes in accordance with the contractual obligations. Therefore, your data might be disclosed and disseminated only for the above purposes. Moreover, we inform you that, in relation to these processing operations, you will be able to exercise the rights under Art. 7 of D.L. n. 196 of 30/06/03. The holder of the personal data processing is the *European Training and Research Association for a Cooperation Key to business*. The undersigned hereby authorises the *European Training and Research Association for a Cooperation Key to business* as described in the notice.

AUTHORISE

Place and date _____ Signature _____